Shared Memory (8A)

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Shared Memory

- mapping of an area (segment) of memory
- shared by more than one process
- information is mapped directly from a memory segment,
- and into the addressing space of the calling process.
- A segment can be created by one process
- written to and read from by any number of processes
- the fastest form of IPC (no intermediation)

Kernel shmid_ds Structure

```
/* One shmid data structure for each shared memory segment in the system. */
struct shmid ds {
    struct ipc perm
                                                   /* operation perms */
                             shm perm;
                                                   /* size of segment (bytes) */
    int
                             shm segsz;
                             shm atime:
                                                   /* last attach time */
    time t
    time t
                             shm dtime;
                                                   /* last detach time */
                             shm ctime;
                                                   /* last change time */
    time t
    unsigned short
                             shm cpid;
                                                   /* pid of creator */
                                                   /* pid of last operator */
    unsigned short
                             shm Ipid;
                             shm nattch;
                                                   /* no. of current attaches */
    short
    /* the following are private */
    unsigned short
                                                   /* size of segment (pages) */
                             shm npages;
    unsigned long *
                                                   /* array of ptrs to frames -> SHMMAX */
                             shm pages;
    struct vm area struct * attaches;
                                                   /* descriptors for attaches */
};
```

Shared Memory System Calls

```
int shmget ( key_t key, int size, int shmflg );
    RETURNS: shared memory segment identifier on
    success

int shmat ( int shmid, char *shmaddr, int shmflg);
    RETURNS: address at which segment was attached to
    the process, or -1 on error

int shmdt ( char *shmaddr );
    RETURNS: 0 on success, -1 on error

int shmctl ( int shmqid, int cmd, struct shmid_ds *buf );
    RETURNS: 0 on success, -1 on error
```

shmflg

IPC_CREAT Create the segment if it doesn't already exist in the kernel.

IPC_EXCL When used with IPC_CREAT, fail if segment already exists.

SHM_RND round

SHM_RDONLY readonly.

cmd

IPC_STAT Retrieves the shmid_ds structure for a segment, and stores it in the address of the buf argument

IPC_SET Sets the value of the ipc_perm member of the shmid_ds structure for a segment. Takes the values from the buf argument.

IPC_RMID Marks a segment for removal. .

shmget()

```
int shmget ( key_t key, int size, int shmflg );
```

RETURNS: shared memory segment identifier on success

shmflg

IPC_CREAT Create the segment if it doesn't already exist in the kernel.

IPC_EXCL When used with IPC_CREAT, fail if segment already exists.

```
shmid = shmget( keyval, segsize, IPC_CREAT | 0660 ))
```

```
shmid = shmget( keyval, segsize, IPC_CREAT | IPC_EXCL | 0660 ))
```

shmat()

```
int shmat ( int shmid, char *shmaddr, int shmflg);
    RETURNS: address at which segment was attached to
    the process, or -1 on error
```

shmaddr

If zero (0), the kernel tries to find an unmapped region.

An address can be specified, to facilitate proprietary hardware or to resolve conflicts with other apps.

```
char *attach_segment( int shmid )
{
    return(shmat(shmid, 0, 0));
}
```

shmflg

SHM_RND forces a passed address to be page aligned (rounds down to the nearest page size).

SHM_RDONLY the shared memory segment will be mapped in, but marked as readonly.

Reading / Writing to the segment → Referencing / Dereferencing the pointer (address)

shmdt()

```
int shmdt ( char *shmaddr );
RETURNS: 0 on success, -1 on error
```

```
struct shmid ds {
     struct ipc perm
                            shm perm;
    int
                            shm segsz;
    time t
                            shm atime:
                            shm dtime;
    time t
                            shm ctime;
    time t
    unsigned short
                            shm cpid;
    unsigned short
                            shm lpid;
     short
                            shm nattch;
    /* the following are private */
     unsigned short
                            shm npages;
     unsigned long *
                            shm pages;
     struct vm area struct * attaches;
};
```

shm_nattch member is decremented by one.

If it is zero (0), then the kernel will <u>physically remove</u> the segment.

not the same as removing the segment from the kernel

shmctl()

```
int shmctl ( int shmqid, int cmd, struct shmid_ds *buf );
    RETURNS: 0 on success, -1 on error
```

```
int cmd:
int shmid:
struct shmid ds my ds;
shmid = ...
cmd = ...
if ((rtrn = shmctl(shmid, cmd, shmid ds)) == -1) {
  perror("shmctl: shmctl failed");
  exit(1);
shmctl(shmid, IPC STAT, &my ds); // read
my ds.shm perm.uid = new uid;
my ds.shm perm.gid = new gid;
shmctl(shmid, IPC SET, &my ds); // write
shmctl(shmid, IPC RMID, 0); // remove
```

cmd

IPC_STAT Retrieves the shmid_ds structure for a segment, and stores it in the address of the buf argument

IPC_SET Sets the value of the ipc_perm member of the shmid_ds structure for a segment. Takes the values from the buf argument.

IPC RMID Marks a segment for removal. .

```
struct shmid ds {
  struct ipc perm
                       shm perm;
};
struct ipc perm
 key t
           kev:
           uid;
                      /* owner euid and egid */
 ushort
 ushort
           gid;
                       /* creator euid and egid */
 ushort
           cuid:
 ushort
           cgid;
                      /* access modes */
 ushort
           mode:
 ushort
                       /* slot usage seg number */
           seq;
};
```

Reference

References

- [1] http://en.wikipedia.org/
- [2] http://www.tldp.org/LDP/lpg/node46.html